

MORTIFIERS

Acts of Faith Deadly Demise 1 Feel No Pain 5+

M

8"

T

6

SV

4+

W

5

LD

7+

OC

2

RW

6+

70–130 PTS

Base 50mm



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

2x Heavy Bolter

SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	3	3+	5	-1	2

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

Heavy Bolter

SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	3	3+	5	-1	2

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

2x Mortifier flamer

IGNORES COVER

TORRENT

TWIN-LINKED

R	A	BS	S	AP	D
12"	D6	n/a	5	0	1

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

Mortifier flamer

IGNORES COVER

TORRENT

TWIN-LINKED

R	A	BS	S	AP	D
12"	D6	n/a	5	0	1

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

4

ANGRIFF

—

5

NAHKAMPF

Penitent Buzz-Blade

SUSTAINED HITS 1

R	A	WS	S	AP	D
Melee	4	3+	10	-3	2

VERWUNDET

2+

3+

4+

5+

6+

T1–5

T6–9

T10

T11–19

T20+

Penitent Flail

SUSTAINED HITS 1

R	A	WS	S	AP	D
Melee	8	3+	5	-1	1

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

Twin Penitent Buzz-Blades

SUSTAINED HITS 1

TWIN-LINKED

R	A	WS	S	AP	D
Melee	4	3+	10	-3	2

VERWUNDET

2+

3+

4+

5+

6+

T1–5

T6–9

T10

T11–19

T20+

Twin Penitent Flails

SUSTAINED HITS 1

TWIN-LINKED

R	A	WS	S	AP	D
Melee	8	3+	5	-1	1

VERWUNDET

2+

3+

4+

5+

6+

T1–2

T3–4

T5

T6–9

T10+

Anguish of the Unredeemed

Each time a model in this unit is destroyed by a melee attack, if that model has not fought this phase, roll one D6. On a 2+, do not remove it from play; that destroyed model can fight after attacking unit has finished making its attacks, and is then removed from play.

VERTEIDIGUNG

—

IMMER / EINMALIG

Anchorite Sarcophagus

The bearer has a Move characteristic of 7" and a Save Characteristic of 3+.

GEGEN DIESE EINHEIT

W6 · RW 4+ · 6++ · 5 LP je Modell
WIRD VERWUNDET MIT

2+ S12+	3+ S7–11	4+ S6	5+ S4–5	6+ S1–3
RETTUNGSWURF JE DS				
DS 0 4+	DS -1 5+	DS -2 6+	DS -3 6++	DS -4 6++

Feel No Pain 5+ gegen jeden verlorenen LP

REGELN & KEYWORDS KURZ

Acts of Faith If your Army Faction is Adepta Sororitas, each unit from your army with this ability can perform one Act of Faith per phase.
Deadly Demise 1 This ability always takes the form Deadly Demise X.
Feel No Pain 5+ This ability always takes the form Feel No Pain X+.

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].
TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1-2x Mortifier

Ausrüstung: 2x Heavy Bolter, Heavy Bolter, 2x Mortifier flamer, Mortifier flamer, Penitent Buzz-Blade, Penitent Flail, Twin Penitent Buzz-Blades, Twin Penitent Flails
• Each Mortifier can replace its Twin Penitent Buzz-Blades with Twin Penitent Flails or Penitent Buzz-Blade and Penitent Flail.
• Each Mortifier can replace its 2 Heavy Bolters with 2 Mortifier Flamers or Heavy Bolter and Mortifier Flamer.